- 8-Person team (at least 3 female)
- Ages 18 and up
- 45 minute games (games start at 12:00 noon)
- \$50 Entry Fee

Register at www.quickscores.com

Rule 1: Game Locations

1. All games will be played at the Morrison Sports Complex on Field 4 or in the grass on Field 1.

Rule 2: Team Composition

- 1. Teams will consist of eight players with a minimum of three being female (minimum of five to start). Forfeit time is 10 minutes after scheduled game time.
- 2. A player may leave the game and return after his/her substitute has batted, and has played at least three defensive outs in the field.
 - Courtesy Runners: Prior to each at bat, an injured player must declare to the umpire that he/she needs a courtesy runner if he/she reaches base safely. If, while running the bases, the batter achieves third base or beyond, a courtesy runner will not be allowed. Exception: If the injury occurs during the at-bat, or while running the bases, a pinch runner may be used. The pinch/courtesy runner may be either gender.
 - There will be no ghost runners.

Rule 3: Ground Rules

- 1. Games shall be seven innings long or 45 minutes. No inning shall be started after the 45minute time limit has been surpassed. In case of a tie at the end of seven innings or the 45minute time limit, extra innings will be played until a team scores more runs than the other.
- 2. Each team will bat its entire line-up (max of 8). The inning is over after the last batter has scored or an out has been made during the play in which the last batter bats.
- 3. Teams will pitch to their own batters. All pitches must be overhand and the pitcher must be in contact with the rubber mound at all times and an at-bat will consist of a maximum of three pitches.
- 4. An out for the batter can be made in the following ways:
 - After three pitches foul tips count as strikes; pitches that are not swung at also count as strikes.
 - If the pitcher **intentionally** contacts a batted ball, all runners will return to their bases last occupied. If the pitcher is contacted by a batted ball in any other way, the ball will become dead, runners will return to their bases last occupied, and the pitcher will repitch to the batter. The dead ball contact will not count as a pitch to the batter.
 - Fly balls caught in fair or foul territory.
 - Ground balls fielded to a base for a force-out.

- Tagging the runner out when he/she is not in contact with a base (if, in the attempt to get the runner out, a thrown ball hits the ground before striking the runner, NO out will be made).
 - No balls may be thrown at runners (**Exception**: a player who is not in regular standing/running position and is hit in the face/head will be ruled out. Ex: bending down to avoid getting hit)
- 5. A batted ball that hits the batter, while still in the batting area, will be called a foul ball.
- 6. A batted ball that strikes an advancing runner in fair territory is considered dead and the struck runner is out. The batter will receive first base, and other runners may only advance if forced.
- 7. Play stops when the ball is controlled in the infield by a defensive player and the umpire declares "time."
- 8. Bunting is not allowed---only full swings are permitted. A full swing is defined as one continuous motion, from the back swing to the follow through. An attempted bunt will count as one of the three pitches.
- 9. No sliding or diving to a base. If this occurs, the runner is automatically out. No sliding or diving is allowed in order to tag a runner. If this occurs, the runner is awarded one base from the last base touched.
- 10. A ball shall be declared a home run if:
 - The ball is hit, in fair territory, above the dark grey perimeter marking the base of the track.
 - It clears the wire holding the netting on the East portion of the playing field.
- 11. Ground Rule Double: When a fair batted ball bounces above, rolls under or through any designated boundary of playing field, OR when it deflects off a defensive player and goes out of play. The ball will be declared dead and all runners are awarded two bases from their original positions...
- 12. A ball is out-of-bounds if, during a throw, it goes over any part of the net. Balls that are outof-bounds may not be played.
- 13. The umpire shall rule on any decisions not specifically covered in these rules.
- 14. The umpires will be the losing team of the prior game on the playing field.

REMINDER: No coolers allowed.